POZNAN UNIVERSITY OF TECHNOLOGY



EUROPEAN CREDIT TRANSFER AND ACCUMULATION SYSTEM (ECTS)

COURSE DESCRIPTION CARD - SYLLABUS

Course name

Algorithms and Data Structures [S1DSwB1>AiSD]

Course			
Field of study		Year/Semester	
Data Science in Business		1/1	
Area of study (specialization) –		Profile of study general academic	C
Level of study first-cycle		Course offered in Polish	Ι
Form of study full-time		Requirements compulsory	
Number of hours			
Lecture	Laboratory classe	2S	Other
0	0		0
Tutorials	Projects/seminars	6	
30	0		
Number of credit points 3,00			
Coordinators		Lecturers	
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Prerequisites

Basic mathematical knowledge (including logic, operations on numbers, sequences), the ability to think logically, and a readiness to learn new tools and solve problems in an algorithmic manner.

Course objective

The aim of the course is to introduce students to fundamental data structures and algorithm design methods, as well as to develop their analytical thinking skills and the ability to solve problems using an algorithmic approach.

Course-related learning outcomes

Knowledge:

1. Defines fundamental concepts related to algorithms and data structures, including computational complexity and algorithm design strategies [DSB1_W01]

2. Characterizes classical search and sorting algorithms and describes their practical applications

[DSB1_W02]

3. Describes the structure and functioning of basic data structures, such as stacks, queues, lists, binary trees (including BSTs), and heaps [DSB1_W03]

Skills:

1. Analyzes computational complexity of algorithms, evaluates their efficiency in problem-solving contexts [DSB1_U03]

2. Implements sorting and search algorithms, and operations on fundamental data structures in a selected programming language [DSB1_U02]

3. Designs and applies appropriate data structures to effectively solve algorithmic problems [DSB1_U01] 4. Applies algorithm design strategies such as dynamic programming, greedy approach, and divide and conquer to develop efficient computational solutions [DSB1_U04]

Social competences:

1. Demonstrates readiness to independently broaden knowledge in the field of algorithms and data structures and to follow recent trends in this domain [DSB1_K01]

2. Collaborates effectively in teams during projects involving implementation and analysis of algorithms and data structures [DSB1_K02]

Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

Tutorials:

There are two quizzes, each graded in the form of points - with a maximum of 50 points per quiz. The final grade is the sum of the points obtained from both quizzes. The first quiz takes place halfway through the course, and the second one at the end. The passing threshold is 50 points in total from both quizzes.

Programme content

The course covers fundamental topics in algorithms and data structures. Students learn methods for analyzing computational complexity and algorithm design strategies such as dynamic programming, greedy algorithms, and divide and conquer. Classical searching and sorting algorithms are discussed, along with data structures including stacks, queues, heaps, lists, binary trees (including BSTs and balanced trees), as well as dictionaries and sets. The course also introduces the basics of graph algorithms, such as DFS, BFS, and Dijkstra's algorithm. The classes are practical in nature, with an emphasis on selecting appropriate data structures and algorithms to solve analytical problems.

Course topics

Introduction to algorithmics and algorithm analysis Computational complexity in practice Algorithm design strategies Searching: linear and binary (on sorted lists) Sorting algorithms Data structures: stacks and queues - applications Priority queue and heaps Recursion and recursive algorithms Introduction to dynamic programming Singly and doubly linked lists Binary trees and BSTs (Binary Search Trees) Balanced trees - concept and applications Dictionaries and sets - from a data structure perspective Selected graph algorithms: graph representation, DFS and BFS traversals, Dijkstra's algorithm and shortest path

Teaching methods

Tutorials: problem-solving tasks, case studies, group work

Bibliography

Basic: Bhargava, A. (2022). Algorytmy. Ilustrowany przewodnik. Helion Cormen T.H., Leiserson C, E., Rivest R.L., & Stein, C. (2024). Wprowadzenie do algorytmów, PWN

Additional:

Kubale, M. (2023). Łagodne wprowadzenie do analizy algorytmów. Wydawnictwo Politechniki Gdańskiej. Gdańsk.

Breakdown of average student's workload

	Hours	ECTS
Total workload	75	3,00
Classes requiring direct contact with the teacher	30	1,00
Student's own work (literature studies, preparation for laboratory classes/ tutorials, preparation for tests/exam, project preparation)	45	2,00